

CBL/CBR Case Study Template for campusengage.ie

Community-based learning and research are academic approaches that seeks to engage and accredit students, within the curriculum, for working in partnership with civic and civil society organisations (CSOs) to act on local societal challenges.

Health and well being

Project Title:

Inclusive Play and Leisure Activities for Youth I-Play

Brief overview of project: (60 max)

i-PLAY is a weekly physical activity programme designed for children, youth, and young people (ages 5-21) with special needs held within the Physical Education & Sports Science (PESS) Department. Cohorts of 3rd and 4th year trainee teachers provide a 10 week programme of physical activities for children with special needs (one hour per week).

Community Partner(s):

Down Syndrome Limerick, Mid West Spina Bifida and Hydrocephalus Association, Enable Ireland

Faculty:

Department of **Physical Education and Sports Science**

Community-based learning/research activity (Module Outline): Please describe the product, piece of research, service learning, activity carried out.

The main goal of this weekly programme is to engage participants in various physical activities (dance, games, HRA, etc.) throughout the academic semester. Each participant will be paired with one of our pre-service Physical Education students receiving individual attention, support, and encouragement. The focus will be on promoting physical activity for young people; incorporating it into their daily life (i.e., school, after school, and at home).

I-Play has provided a weekly programme of peer supported physical activities for children and young people with special needs every semester since 2010.

Student learning outcomes: please list and detail the various learning outcomes e.g. effective communication, high level cognitive, intercultural, leadership, entrepreneurial agility, analytical and interpersonal skills, (set out in Ireland's National Skills Strategy 2025).

The learning outcomes of this programme is designed:

- To critically evaluate the attitudes and beliefs about teaching and learning which inform and guide his/her professional practice
- To act as an advocate on behalf of learners, referring students for specialised educational support as required and participating in the provision of that support, as appropriate.
- To identify cross-curricular links and themes including citizenship; creativity; inclusion and diversity; initiative and entrepreneurship; personal, social and health education; and ICT, as appropriate to the sector and stage of education, and how these are related to life experiences.
- Display skills in working independently and also participate and cooperate as part of a team to examine

	theoretical and practical issues in the sport and exercise sciences.
Community outcomes (Aims and Objectives):	<p>The main goals of this programme are:</p> <ul style="list-style-type: none"> • To provide children and young people with special needs the opportunity to play and interact socially with peers, • To provide pre-service Physical Education teachers with the opportunity to gain experience in planning and assisting youth with special needs as it relates to the physical activity setting, and • To provide families an opportunity to connect with one another as a way to support each other and their children with special needs.
Further Details & Assessment:	https://www.ul.ie/pess/undergraduate-0
Credit weighting:	6 ECTS
Academic Contact:	Dr. Daniel Tindall at Daniel.Tindall@ul.ie Ms. Brigitte Moody at Brigitte.Moody@ul.ie
Additional materials:	<p>http://www.ul.ie/engage/sites/default/files/PY4065%20Integrated%20and%20Inclusive%20Physical%20Education%20revised.pdf</p> <p>https://www.youtube.com/watch?v=eapEOcfDmJs&feature=youtu.be</p>

High quality photo/ logo from project:

